



**Sprint Review 3**

**Feedback Form:**

<https://tinyurl.com/tppdnel>

## **MVP:**

An **interactive** device that produces **music** in a way that is **intuitive** for a user to play without any previous musical experience.

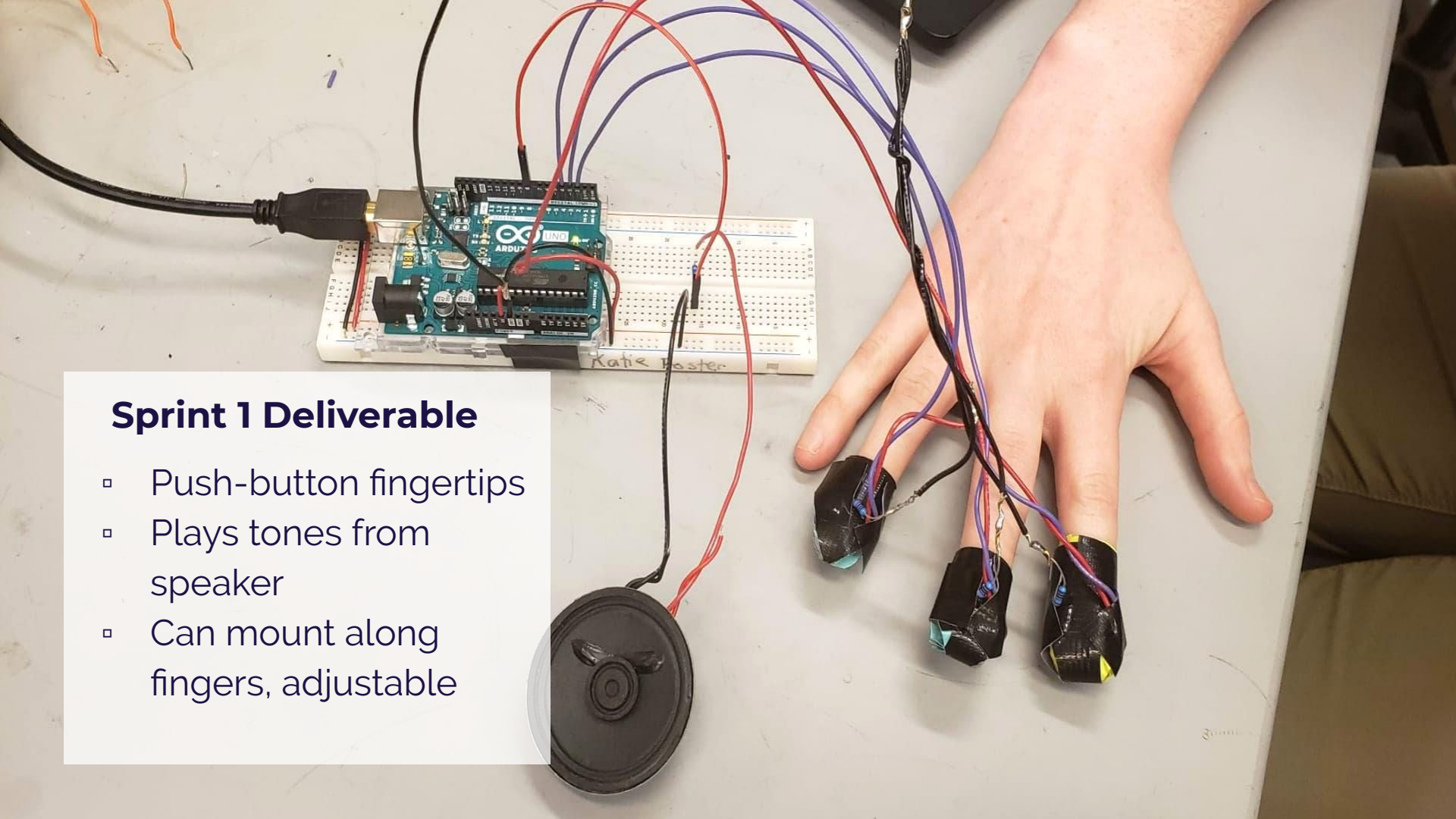


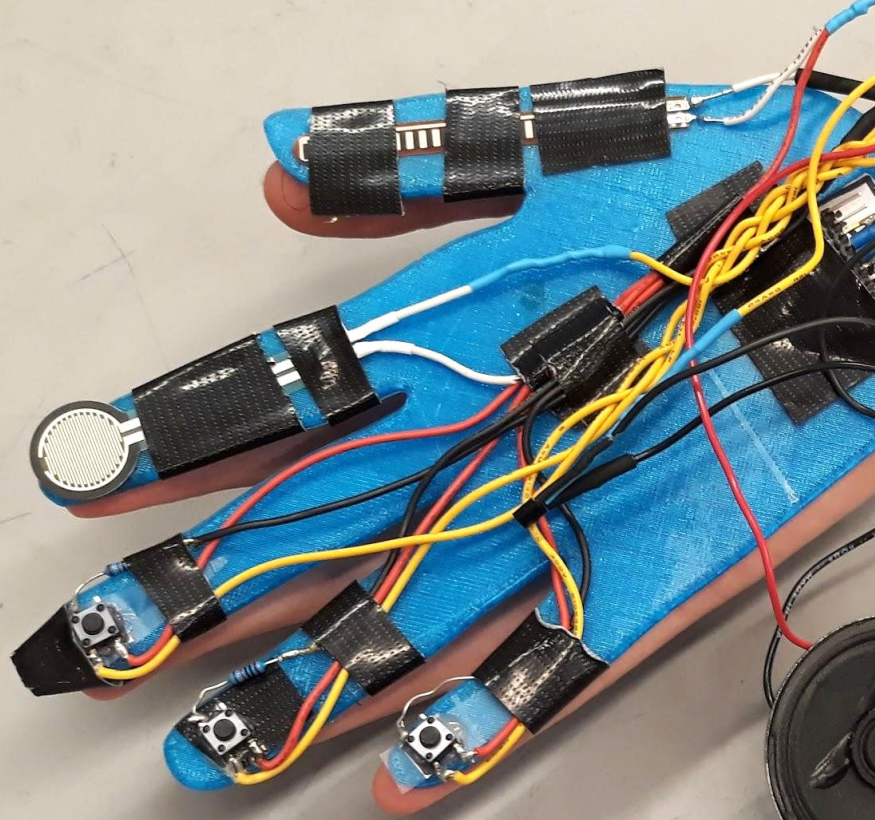
## Team Goals

- Pursue individual growth
- Growth in electrical, integration of previous mechanics and software experience
- Impact outside Olin culture
- Whimsical project
- Prioritize team health

## Sprint 1 Deliverable

- Push-button fingertips
- Plays tones from speaker
- Can mount along fingers, adjustable





## Sprint 2 Deliverable

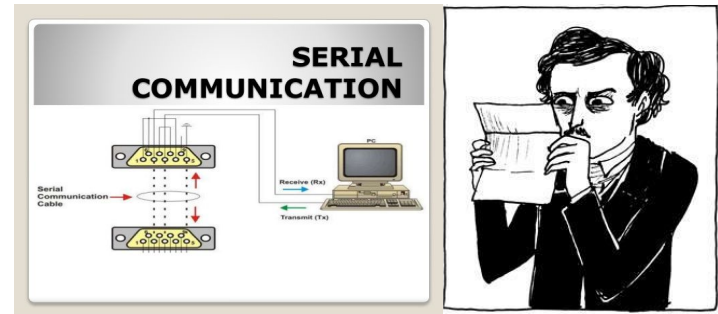
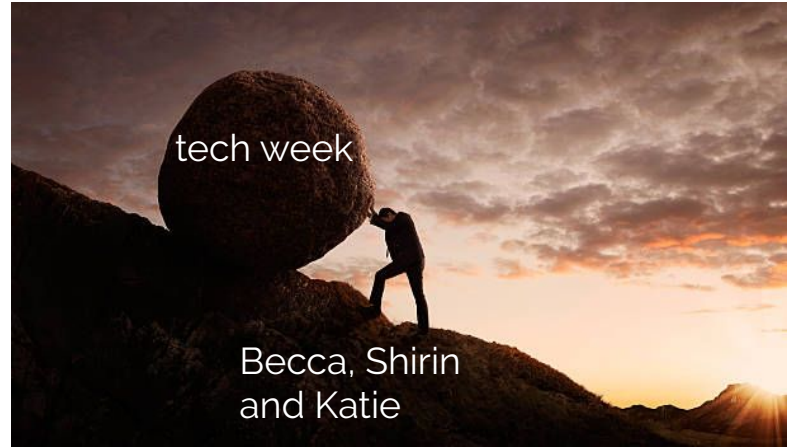
- Accelerometer varies tone based on position
- Push buttons play different notes
- Flex sensor plays a note when flexed
- Pressure sensor varies tone based on force applied
- Plays tones from amplified speaker
- Fits onto hand with 3D printed prototype

## **Sprint 3 Initial Goals**

- Wireless/Bluetooth
- More mechanical integration, comfortable glove
- Generate sounds with both Arduino and Max, integrate code
- Sound amplification that works for Arduino and Max

# Challenges

- 3/5 team members in Tech Week Crunch
- 3D printers are getting really crowded and people do not always follow the print queue :(
- Serial communications are weird!
- **But despite all these challenges, we were able to get some good work done this sprint**



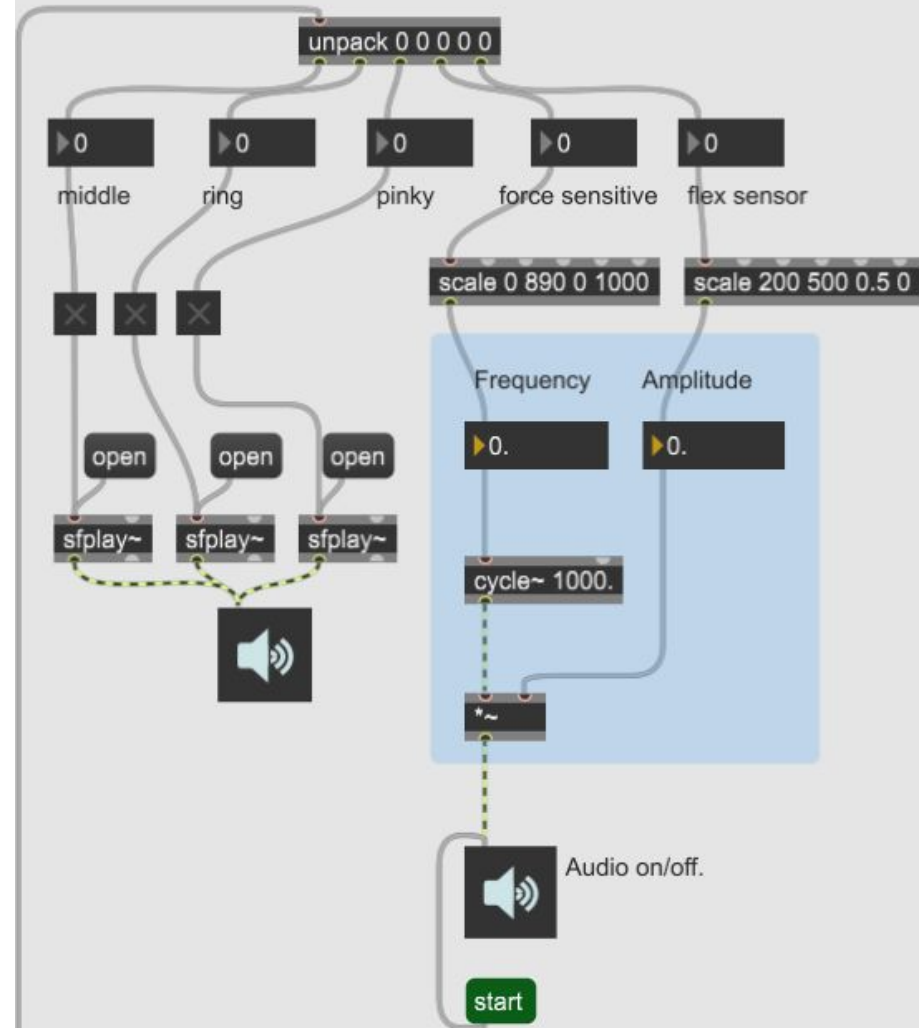
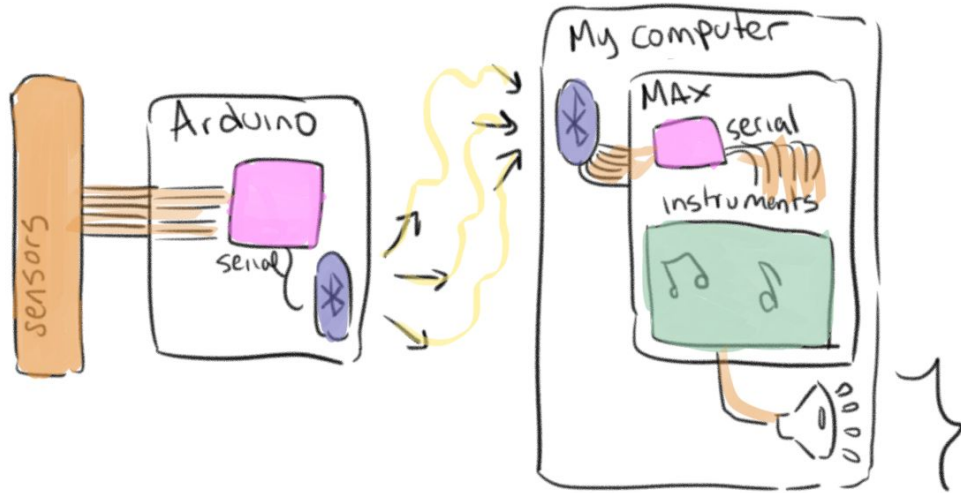
# Process

- Pivoted early on to just use MAX for audio generation
- Tasks
  - Team 1: Integrating bluetooth with sensors and then with MAX
  - Team 2: Glove design
  - Team 3: Integrating amplifier chip with speaker
- Collective: Document and present

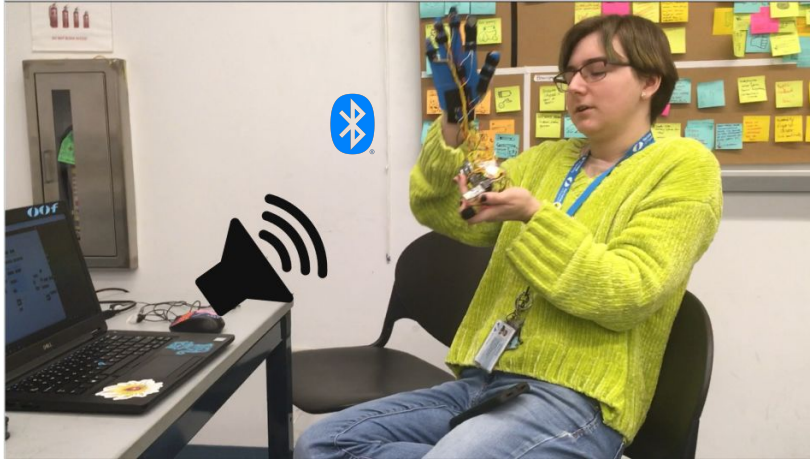


# MAX

- No more Maxuino—straight to and from the Serial monitor
- Number values control Max code



# Bluetooth



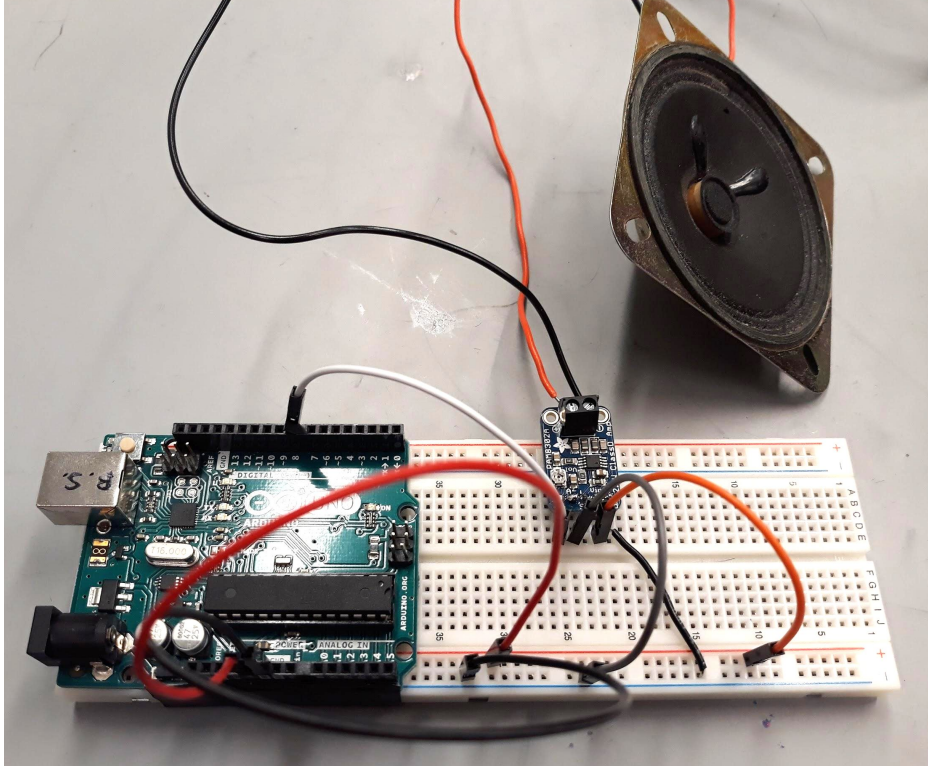
- Used a bluetooth chip, and were able to connect with computer and serial print over bluetooth
- Eventually we managed to get all the sensors except the accelerometer to print to the serial monitor and work with MAX to play noises through the computer
- “Look mom, no wires!”



“Hey, let’s name our new computational technology after a Viking named Harald!”  
- Somebody



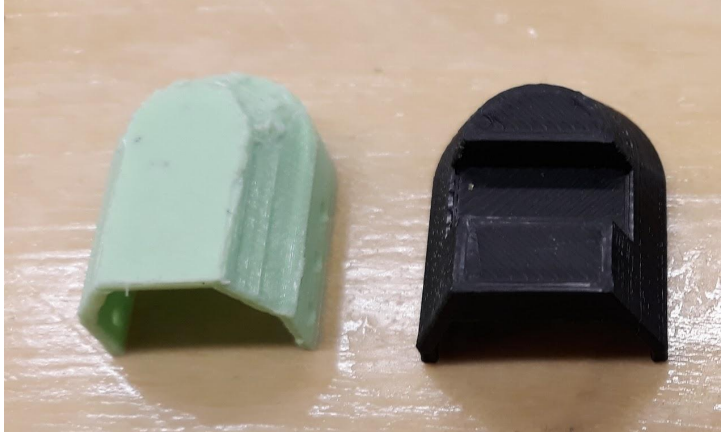
# Speaker Amplification



- The 2.5W audio amplifier chip works better than all our previous amplification circuit attempts!
- We are currently working on getting MAX to send data back to the Arduino to get it to play out of the speaker

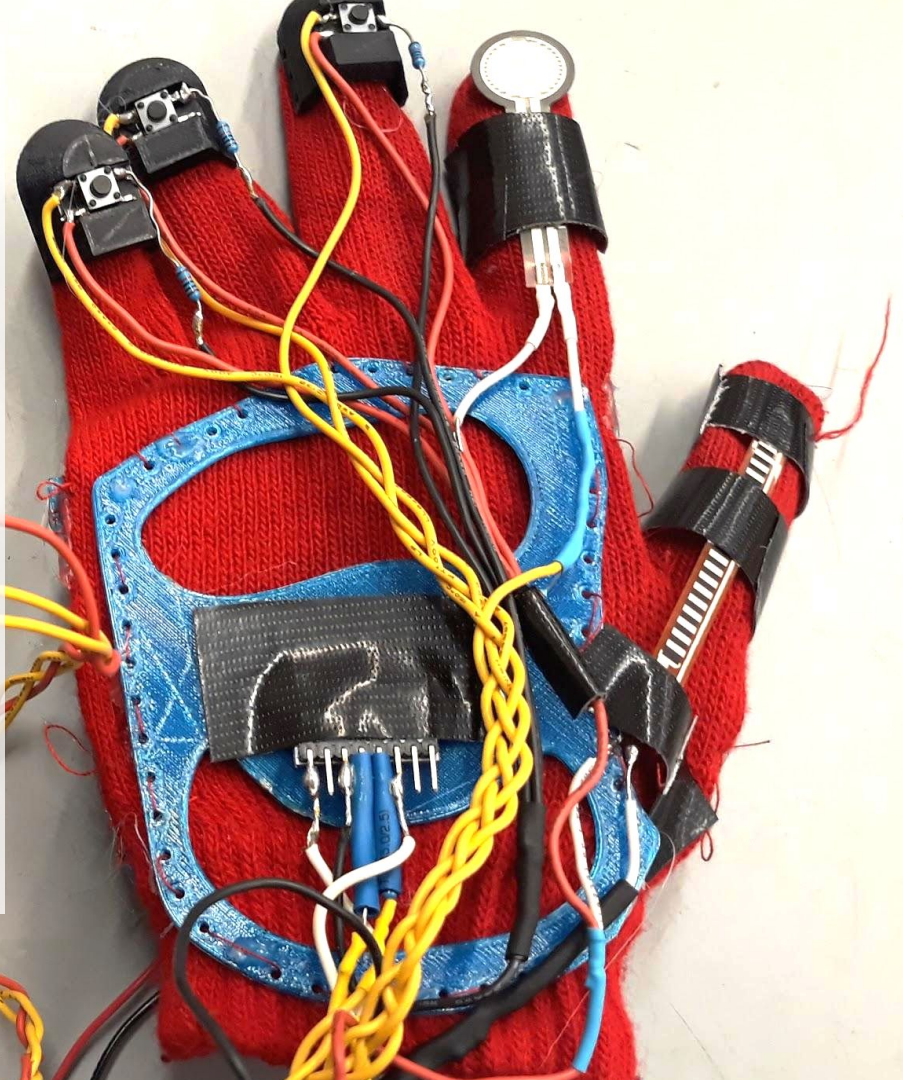
# Glove Design

- Pivoted to fabric glove + 3D printed pieces
- Designed new finger caps and front/back of glove structure
- 3D printed Arduino and battery holder



## Sprint 3 Deliverable

- Push buttons play drum crashes
- Flex sensor varies volume
- Pressure sensor varies tone based on force applied
- Plays sound from computer speaker
- Fits onto hand with 3D printed pieces and flexible glove
- All sensors except accelerometer can communicate with MAX over bluetooth



## Risks

Having hard components attached to a glove that is supposed to be flexible

Getting MAX to work with accelerometer and speaker

Integrating many sensors in a small area

## Steps to Address

Using flexible filament, being aware of joint movement

Solicit help from online forums and experts

Keeping an up-to-date schematic of current sensors and their connections

# End Goals

## Next “Sprint” Goals:

- Accelerometer + Bluetooth
- Arduino speaker
- Replace bulky buttons
- Finish up glove

## End Goals from beginning of project ideation:

- Comfortable, adjustable glove
- Pressure/flex sensors
- Customizable sounds
- Wireless connection to speaker

## Stretch Goal:

- 2 gloves

**End. And cookies from our  
team bonding.**

